

# Dr. Freda Miller School

## School Digital Citizenship Plan 2025 - 2026

### **Relevant contextual information about your school and School Development Plan:**

- Kindergarten to grade five school
- School population of approx.. 479 students
- Diverse learning population with an increasing number of students with complex learning needs and students learning English as an Additional Language
- Entering our 6<sup>th</sup> year as an Elementary School with evergreening of old technology happening mid year. We have Chromebooks and iPads as well as SmartBoards in classrooms and other learning spaces (Fine Arts, The Lodge, The Den)
- School focus on learning on the land and Indigenous ways of knowing to deepen student inquiry, understanding and stewardship
- School Development Outcomes: Through the intentional design of the learning environment, students will improve in numeracy and wellbeing.

### **Relevant evidence and data that informs your Digital Citizenship Plan:**

- Many of our K – 2 students utilize technology at home but are being exposed to new digital tools for learning at school.
- Parents have indicated that they are looking for resources to support balance in technology within their homes.
- Personal student devices are not used in the school except for those using Augmentative and Alternative Communication (AAC) devices.
- Technology usage data collected through booking system when teachers intentionally designing technology-based tasks
- Kindergarten students use technology primarily in small groups, at centers and when photographing items on the land
- Grade 1 and 2 students use the iPads primarily to support inquiry and learning on the land
- Grade 3 students use primarily Chromebooks to support inquiry research, reading development as well as writing support.
- Grade 4 and 5 use technology to support core subjects.

School Digital Citizenship Plan					
Long Term Goal (e.g. spanning 8-10 months)	Competency (may be chosen from the CBE DC Competencies)	Short Term Goals (in support of the long term goal)	Outcomes	Activities & Resources	Measures
Long Term Goal #1: Students at Dr. Freda Miller School will understand and utilize technology in a balanced way at school and home to promote emotional and physical well-being.	Balanced: I balance time online and offline to promote positive mental, emotional and physical well-being  I understand appropriate times and situations to use technology.	Student will recognize and understand the importance of having balance in their technology use.	Students will be able to share why it is important to have balance in their technology use.	Online webinars/information for parents and teachers <ul style="list-style-type: none"> <li>- <a href="#">Growing Up online toolkit</a></li> <li>- <a href="#">My Health Alberta - Growing-Up-Online</a></li> <li>- <a href="#">Online Webinars for Families &amp; Teachers</a></li> <li>- <a href="#">Digital Well-being for Families</a></li> <li>- <a href="#">Building Digital Balance with Kids</a></li> <li>- <a href="#">Raising Digitally Resilient Kids</a></li> </ul>	Increase in the number of students who understand the importance of balance in their online use.
		Students will be able to identify ways to balance their online and offline times.	Students will be able to share ways that they balance their use of technology at home and at school.	Lesson: <a href="#">Finding Balance in a digital World</a> Lesson: <a href="#">Understanding your digital footprint</a> Lesson: <a href="#">5-2-1-0 approach to health &amp; wellbeing</a>  Resources  <a href="#">Boredom Busters</a>  <a href="#">Healthy Kids Project</a>	Increase in the amount of time that students are spending outdoors or engaged in activities that do not involve online technology.

<p>Long Term Goal #2: Students at Dr. Freda Miller School will leverage digital tools to learn, express their creativity and collaborate with others.</p>	<p><b>Involved:</b></p> <p>I leverage digital tools to learn, express my creativity and collaborate with others</p> <p>I use digital tools to identify problems and take action to find solutions</p> <p>I enact positive change in my community through digital tools</p>	<p>Complete a learning task aligned with curriculum using digital tools to work collaboratively with peers.</p>	<p>Students will demonstrate how they can use digital tools to build a collaborative project.</p>	<p>iPads &amp; associated creative apps</p> <p>Chromebooks – Google Suite &amp; other creative websites</p> <p>Robotic devices</p> <p>Collaborative professional sharing of technology teaching and learning ideas</p> <p>Accessing tutorials and engaging in practice with digital and AI tools</p>	<p>Increase in number of students engaging in creative and collaborative learning tasks using technology</p>
		<p>-Complete a learning task that focuses on learners expressing their creativity through technology (ie. Storytelling, presentations, etc.)</p>	<p>Students will demonstrate how they can use digital tools to create something unique and creative.</p>	<p>iPads &amp; associated creative apps</p> <p>Chromebooks – Google Suite &amp; other creative websites</p> <p>Robotic devices</p> <p>Collaborative professional sharing of technology teaching and learning ideas</p> <p>Accessing tutorials and engaging in practice with digital and AI tools</p>	<p>Increase in number of learners engaging in learning tasks using technology</p>